

ANDROID APP DEVELOPMENT RESOURCES

Design

- Follow the latest design best practices outlined in the [Android Design Guidelines](#)
- Here are a few essentials: [Overall navigation](#), [Action Bar](#), [Drawer pattern](#), [Pure Android](#), [Android design patterns](#)
- [Introduction to Material Design](#)
- [Google Developer YouTube channel](#)
- Following are some of the interesting series to watch out for in Android Design:
 - [Android Design in action](#)
 - [DesignBytes](#)
- [Android Asset Studio](#) to generate great-looking assets for your app

Development

- [Android Developer Site](#) which focuses on [Designing](#), [Developing](#), and [Distributing](#) your app on Android and Google Play
- [Android Developer Blog](#)
- Google+ channel: [+Android Developers](#)
- Backward compatibility using [Support Library](#)
- Google Play Services: [Google+ Authentication](#), [Google Play Game Services](#) (for games) [Google Maps](#), [Location APIs](#), and [Photosphere](#)
- Using [Beta testing and staged rollouts](#) to get feedback from users early and often on changes and new features

Google Play checklist

- [Google Play Launch Checklist](#)
- [Tablet App Quality testcases](#)
- [Core app Quality testcases](#)
- [Localization Checklist](#)

There are more useful resources available, see below

- [Android Sessions at Google I/O 2014](#)
- See some great example apps in [Editor's Choice apps](#)
- And even more from [Beautifully Designed Apps](#)

Android Training

- Online training in Udacity: <https://www.udacity.com/course/ud853>
- Android training in DAC: <https://developer.android.com/training/index.html>